

OVERVIEW

OVERTURE

INTRO OF THEME

CHARACTER INTRO / DEVELOPMENT

SITUATION INTRO

SITUATION BUILD UP

SITUATION RESOLVE

FINAL SUMMATION OF QUEST AND THEME

ANALYSIS AND GENERAL STORYBOARD
HOW COWBOY ERNIE FINDS HIS YODEL
DRAFT 1

SONG 1-OVERTURE:

- MUSIC FANFARE
- VOCAL REFRAIN WITH TITLE

Sing Here introduction

MONOLOGUE:

- SHOW AND THEME INTRO
- SITUATION THAT ALLOWS FOR CHARACTER INTROS

SONG 1: CONTINUATION OF SONG 1

MUSIC SEGUE

DIALOGUE 1:

- CHARACTER DEVELOPMENT
- LOTS OF FX'S
- CHARACTER INTERPLAY AND PERSONALITY DEVELOPMENT
- QUICK CHARACTER INTERPLAY / PACING DEVELOPMENT
- PLOT DEVELOPMENT
- FOUNDATION FOR STORY / PLOT
- INFORMATION AND LEARNING SEGMENT
- END BY HAVING ESTABLISHED MAIN THEME

Have set

SONG 2:

- STARTS TO INTRO SITUATION
- ALL CHARACTERS ARE INVOLVED
- MIXED STYLES
- DANCE INTERLUDE

DIALOG 2

- SETS UP SITUATION WITH BREAKING OF NOTE

DIALOG 3:

- SITUATION REACHES PEAK AND CREATES PROBLEM
- AUDIENCE IS BROUGHT INTO STORY BY MAKING PROBLEM OBVIOUS

DIALOG 4:

- ACTUAL INTROS TITLE OF QUEST

SONG 3:

- AUDIENCE INVOLVEMENT SONG
- SING ALONG WHILE IT STRENGTHENS SITUATION

DIALOG 5:

- TIME TRAVEL SEGMENT
- COMEDY RELEASE

SONG 4:

- CHORAL PIECE SETS SCENE OF TIME TRAVEL AND INTROS TITLE CHARACTER WHO WILL FIX THE SITUATION

DIALOG 6:

- STARTS THE PROBLEM RESOLVE
- LOTS OF PUNS-EASY AND UNDERSTANDABLE COMEDY

MUSIC INTERLUDE:

- BUILDS SUSPENSE
- CREATES RESOLVE

SONG 5:

- FINAL SONG-PROBLEM FIXED

DIALOG 7:

- RE-STATES RESOLVE AND CONCLUDES THE QUEST AND THEME

REPRISE OF SONG 5

- FULL CAST FINALE

GOOD BYE DIALOG

- ALL CHARACTERS

SALUTATIONS AND ENDING MUSIC AND CHASERS FOR CHARACTER IN AUDIENCE